

NATALIA VOZHDAEVA

Frontend / JS Developer

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PROFILE

I'm a Front-end Developer with experience in HTML, CSS, JavaScript, and TypeScript — including OOP principles and a strong focus on pixel-perfect, responsive layouts.

Skilled in building landing pages with interactive features such as pagination, carousels, burger menus, and virtual keyboards. Developed several SPAs using pure JavaScript, TypeScript, and React, along with many UI components like comment forms, product cards, and accordions.

Contributed to teams working on a construction investment platform and a crypto startup. Currently I'm a part of a company maintaining a restaurant guide and a software sharing platform.

Passionate about clean code, team collaboration, and continuous learning. Known for being a fast learner with attention to detail — adaptable, driven, and reliable. My previous work experience also allows me to contribute to product design.

PORTFOLIO

<https://nataliavozhdaeva.github.io/portfolio/>

KEY COMPETENCIES

- Front-end Development
- SPA Development
- Responsive, Cross-Browser Layouts
- Asynchronous Data Fetching (Axios, Fetch API)
- RESTful API Consumption
- Object-Oriented Programming
- Familiar with PHP and Python
- Figma, Kanban, Jira
- Attention to detail

EXPERIENCE

Imaginasi INC., Frontend Developer (HTML/CSS Layout Specialist),

May 2024 – Present

<https://restaurantguru.com>

<https://dineawardslondon.com>

<https://software.informer.com>

Responsibilities:

- Develop and maintain responsive user interfaces for web and mobile applications using HTML, CSS, and JavaScript
- Build interactive UI components using React, including integrations with Google Maps API
- Support and refactor legacy codebase written in jQuery to improve performance and maintainability
- Implement PHP logic to connect UI elements with server-side functionality
- Implement AMP (Accelerated Mobile Pages) to optimize performance and improve SEO
- Ensure cross-browser compatibility and adherence to web accessibility standards
- Debug and troubleshoot issues across multiple browsers and devices
- Participate in code reviews and contribute to front-end best practices
- Coordinate my work with the project team
- Participate in product development and, when required, communicate with managers about the nuances of some features

Achievements:

Migrated some legacy features to modern components, reducing technical debt and simplifying maintenance, participated in implementing Google Maps API within React projects, supporting location-based functionality, improved front-end performance by applying optimization techniques and following best practices

Win-Win club, HTML&JS-coder, project work,

Jun 2023 – Aug 2023

<https://winwinclub.pro>

Responsibilities:

- Developed and recreated website using HTML, CSS, JavaScript, and PHP
- Translated designs and wireframes into clean, high-quality, and maintainable code
- Ensured cross-browser compatibility and implemented liquid HTML layouts
- Implemented small features and fixes, such as burger menus and dynamic content rendering
- Collaborated with the manager to clarify requirements and meet deadlines
- Worked both independently and as part of a team to deliver project goals

Achievements:

Created webpages with multiple versions, each featuring adaptive, responsive, and liquid layouts. Built pages from modular, reusable sub-components to enhance maintainability and scalability. Utilized PHP for dynamic rendering and server-side data integration on several pages

BIOM dev, Front-end Developer, project work,

Mar 2023 – Jun 2023

<https://www.tokenopolis.biz/>

Responsibilities:

- Developed user-friendly websites using HTML, Preact, and Tailwind CSS
- Collaborated with development teams to design and implement responsive, accessible UI

- Wrote cross-browser compatible and responsive HTML code
- Implemented small features and fixed bugs to improve user experience
- Developed and maintained reusable user interface components
- Resolved layout and styling issues using Tailwind CSS and HTML

Achievements:

Created adaptive, liquid-layout components with support for light and dark themes. Built components from modular sub-components to enhance usability and maintainability. Refactored and rebuilt a legacy component with maladaptive code by breaking it down into smaller, reusable parts and rewriting it.

Branch of the All-Russian State Television and Radio Broadcasting Company,

Jul 2016 – Mar 2022

Radio Journalist / Program Director.

- In addition to journalistic duties, managed and updated a dedicated radio updates page on a large multi-section website.

Directorate of the federal tax service for Tomsk region,

Aug 2014 – Jun 2016

Assistant chief of section Citizen`s appeals

- Performed additional functions as a content manager responsible for maintaining and updating the regional tax authority's website.

Advertising Digest Agency LLC,

May 2011 – Jun 2014

Radio Journalist / Program Director

Euro-Capital LLC,

Jan 2021 – Apr 2011

Content manager / Web editor

- Managed website design as a manager/product developer. Updated most content myself using simple HTML and CSS, formatting articles, and supporting the site's daily operations

Guberniya LLC

March 2010 – Dec 2010

Vice editor-in-chief / Web editor

- Supervised web design and development (more visual than technical)
- Discussed different technical options for the web portal and SEO features
- Updated content using simple HTML coding

SKILLS

Markup languages: HTML5 (BEM), CSS (Flex, Grid, Animation, SCSS), Bootstrap.

Programming languages: JavaScript (Vanilla, OOP, jQuery), TypeScript, PHP, Python.

Frameworks: React, Preact, Tailwind, Angular.

Web technologies: REST API, Ajax, Vite, Gulp, Webpack.

Other tools: GIT, Figma, Photosop, Kanban.

Languages: English (B2), Russian (native), Italian(A1).

EDUCATION

University of Helsinki, open course "Programming" (using Python)

Aug 2025 - Present

RSSchool, "JAVASCRIPT/FRONT-END/REACT"

Dec 2022 – Jan 2024

HTML-academy, "JavaScript. Architecture of Front-end Applications"

Apr 2022 – Jul 2022

Rubius Academy, "Frontend development"

Feb 2021 – Apr 2021

Tomsk State University of Control Systems and Radioelectronics, "Front-end development"

Jan 2020 – Mar 2020

Tomsk State University | Tomsk, Russia, Degree in journalism

Sept 2005 – Jun 2010

ADDITIONAL INFORMATION

I worked as a journalist and web editor from 2006 to 2022, during which time I became interested in programming.

I also participate in the intellectual team game "What? Where? When?" (close to Jeopardy), practice waste sorting, and enjoy creating beautiful layouts, knitting, and spending time with cats.